```c
static int ref1;
static void ref2();
extern void ref3();
int ref4[100000];

int     main() {
  int x;
  x = ref1;
  ref2();
  ref3();
  return 0;
}

void ref2(){
  register void *p;
  p = &ref1;
  p = &ref3;
  p = &ref2;
  p = &ref4;
  p = "That's all, thanks.";
}
```