

Ordenação por seleção

$i = 5$

1			j	max																	n	
38	50	20	44	10	50	55	60	75	85	99												
1			j	max																		n
38	50	20	44	10	50	55	60	75	85	99												
1		j		max																		n
38	50	20	44	10	50	55	60	75	85	99												

Navigation icons

Ordenação por seleção

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1			j	max																		n
38	50	20	44	10	50	55	60	75	85	99												
1		j		max																		n
38	50	20	44	10	50	55	60	75	85	99												
		j	max																			n
38	50	20	44	10	50	55	60	75	85	99												

Navigation icons

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38	50	20	44	10	50	55	60	75	85	99												
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38	50	20	44	10	50	55	60	75	85	99												
1		j		max																		n
38	50	20	44	10	50	55	60	75	85	99												
		j	max																			n
38	50	20	44	10	50	55	60	75	85	99												
1	max																					n
38	50	20	44	10	50	55	60	75	85	99												

Navigation icons

Ordenação por seleção

1				i																		n
38	10	20	44	50	50	55	60	75	85	99												

Navigation icons

Ordenação por seleção

1				i																		n
38	10	20	44	50	50	55	60	75	85	99												
1				i																		n
38	10	20	44	50	50	55	60	75	85	99												

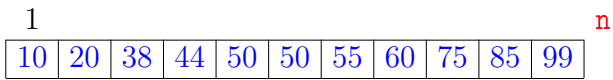
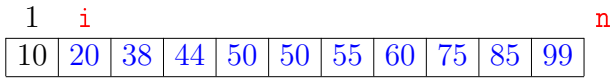
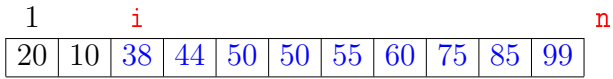
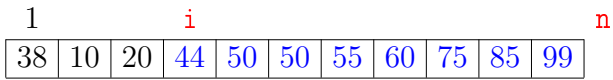
Navigation icons

Ordenação por seleção

1				i																		n
38	10	20	44	50	50	55	60	75	85	99												
1				i																		n
20	10	38	44	50	50	55	60	75	85	99												
1		i																				n
20	10	38	44	50	50	55	60	75	85	99												

Navigation icons

Ordenação por seleção



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Função selecao

Algoritmo rearranja $v[0 : n]$ em ordem crescente

```
def selecao(v):
0   n = len(v)
1   for i in range(n-1, 0, -1): #B#
2       max = i
3       for j in range(i-1, -1, -1):
4           if v[j] > v[max]: max = j
5       v[i], v[max] = v[max], v[i]
```

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Função selecao

Algoritmo rearranja $v[1 : n]$ em ordem crescente

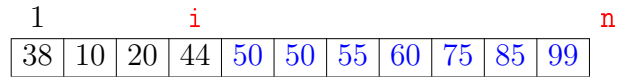
```
def selecao(v):
0   n = len(v)
1   for i in range(n-1, 1, -1): #B#
2       max = i
3       for j in range(i-1, 0, -1):
4           if v[j] > v[max]: max = j
5       v[i], v[max] = v[max], v[i]
```

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Função selecao

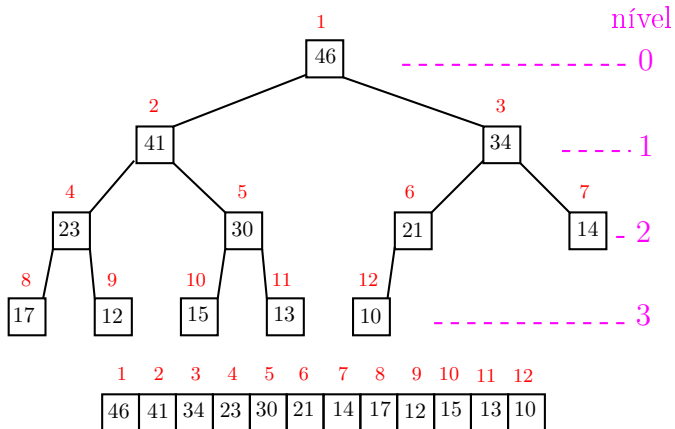
Relações invariantes: Em #B# vale que:

- (i0) $v[i+1 : n]$ é crescente;
- (i1) $v[1 : i+1] \leq v[i+1]$;



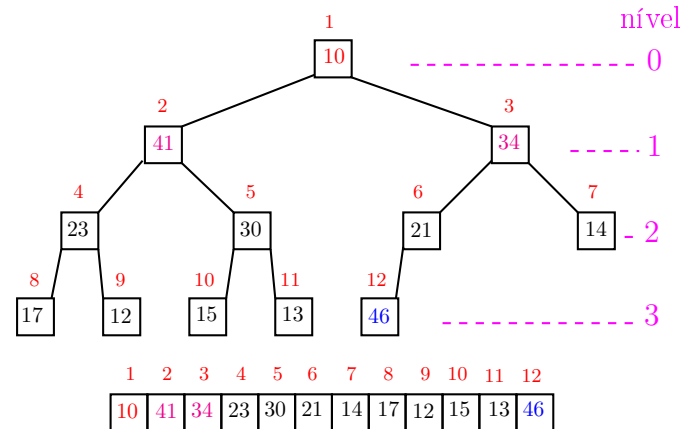
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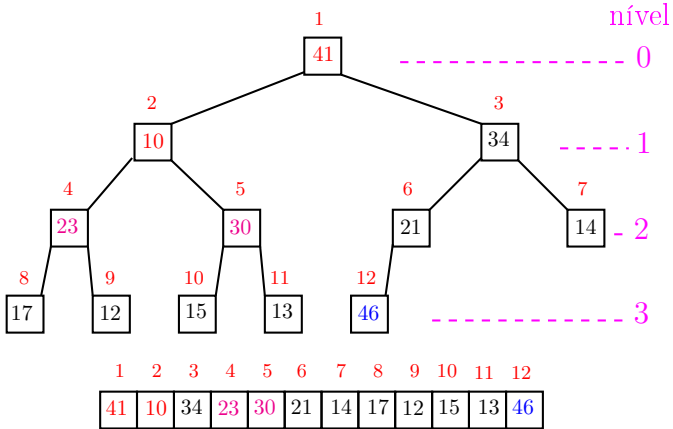
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Heapsort



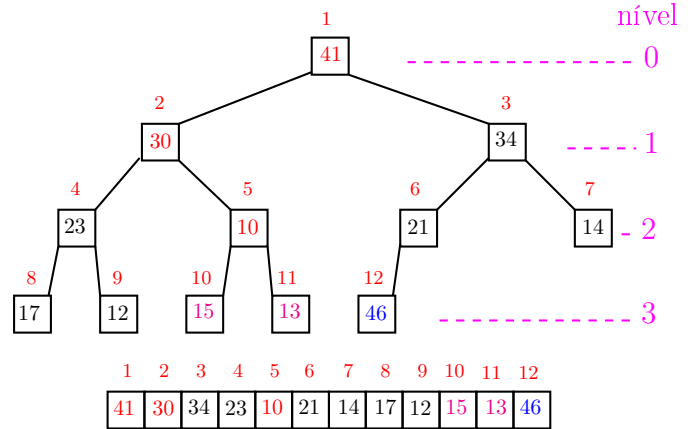
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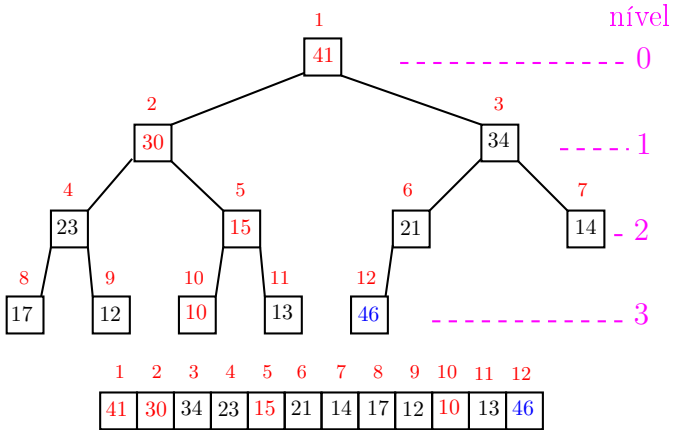
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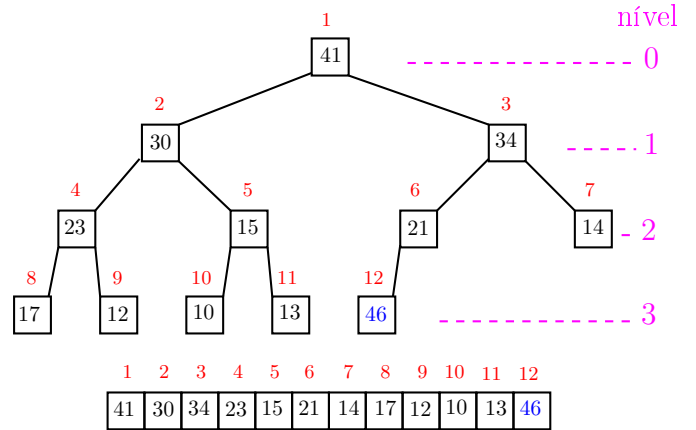
Navigation icons

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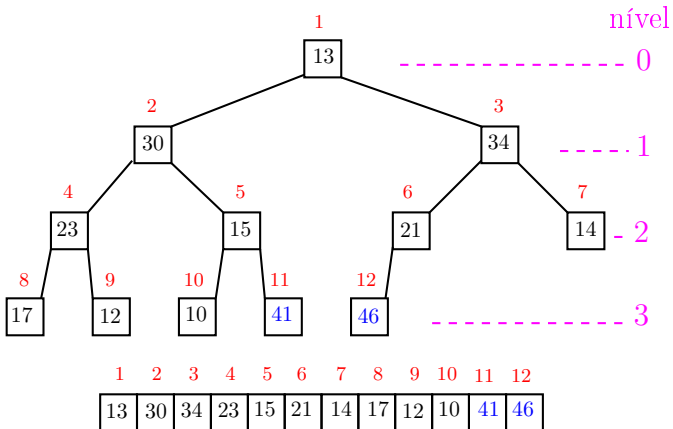
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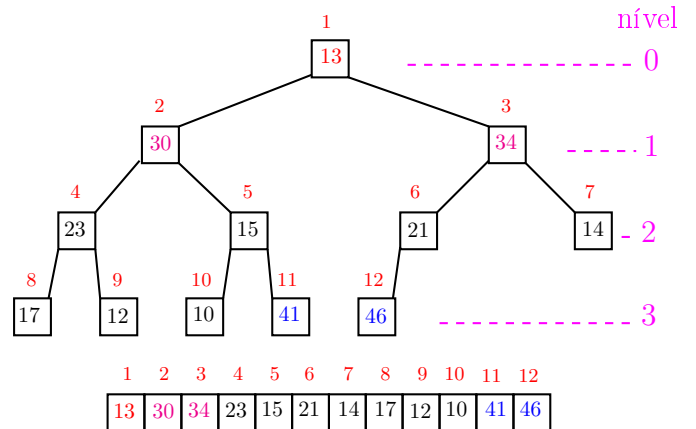
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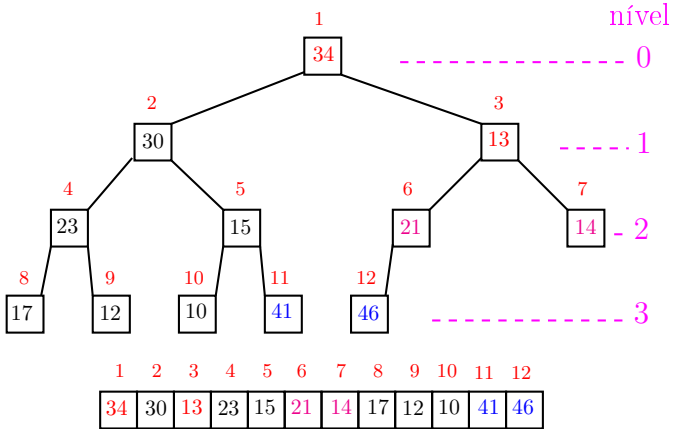
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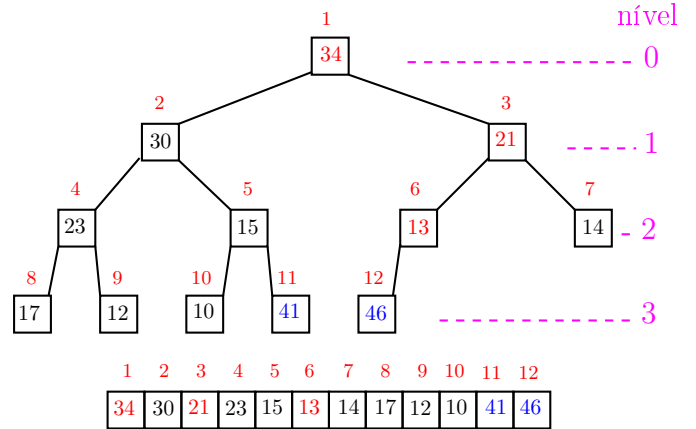
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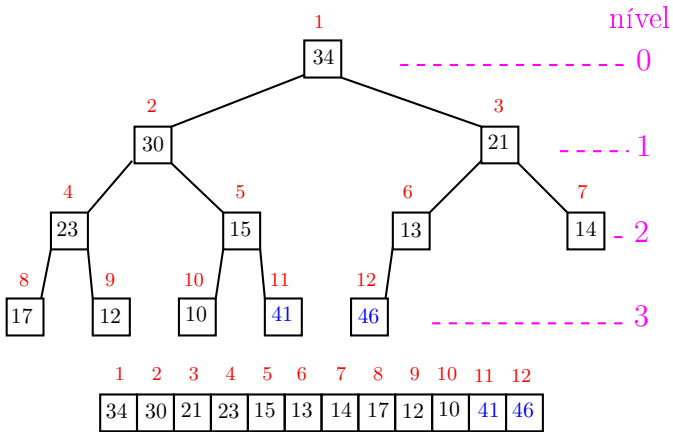
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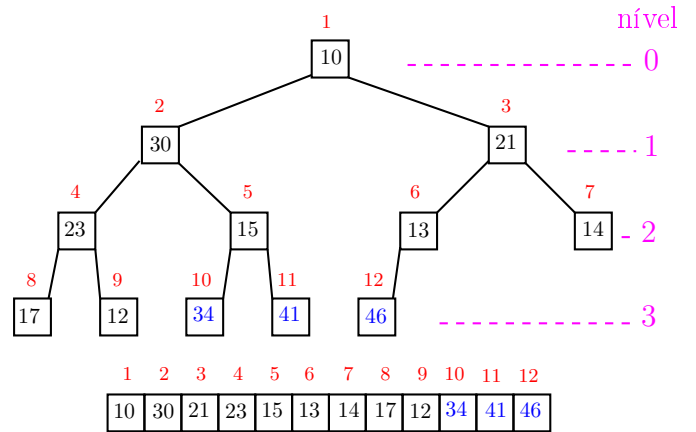
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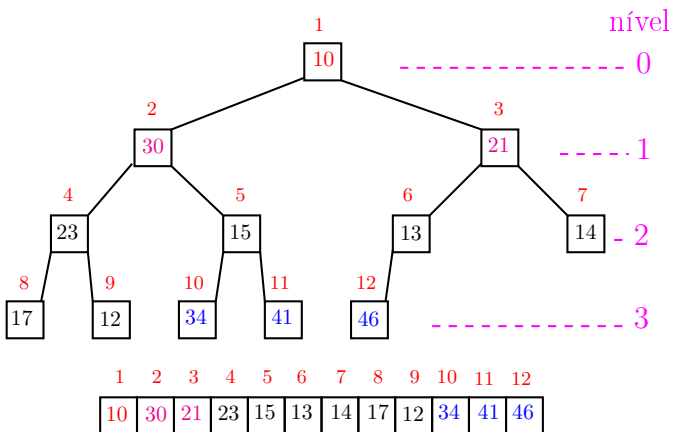
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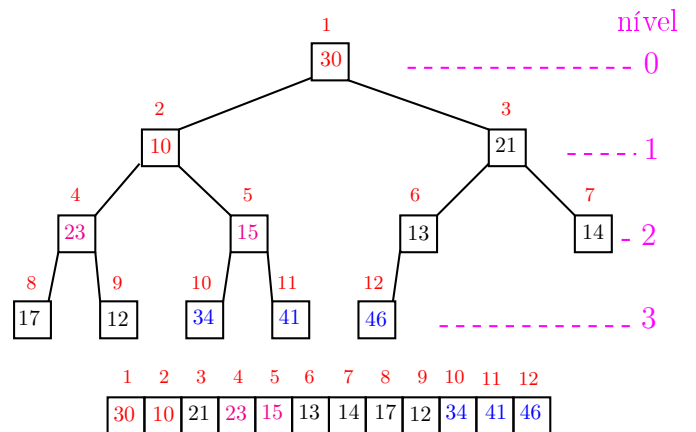
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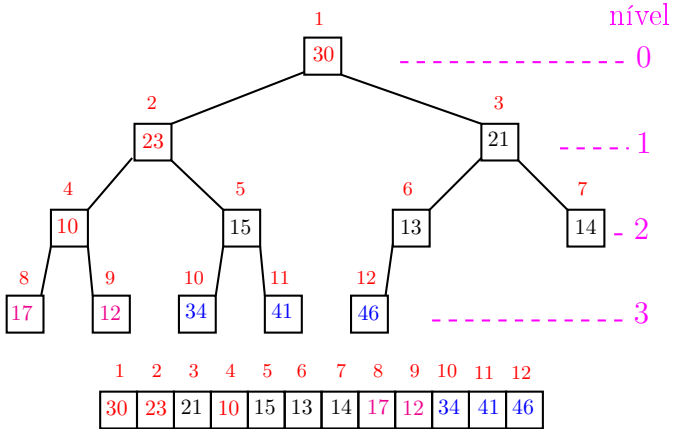
Navigation icons

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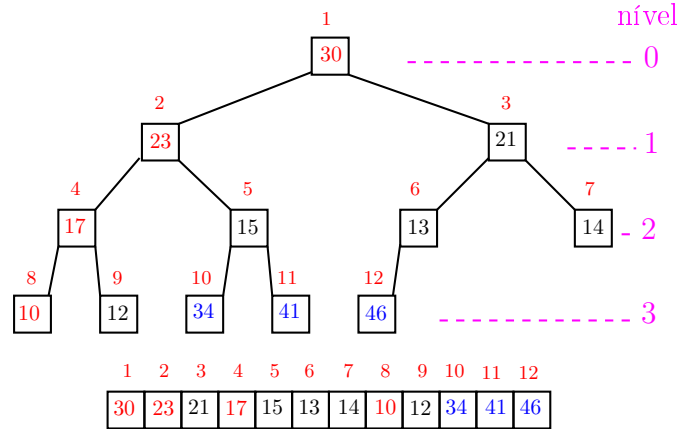
Navigation icons

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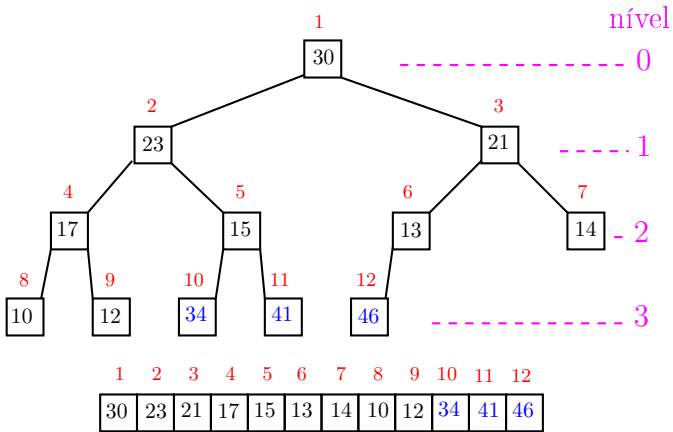
Navigation icons

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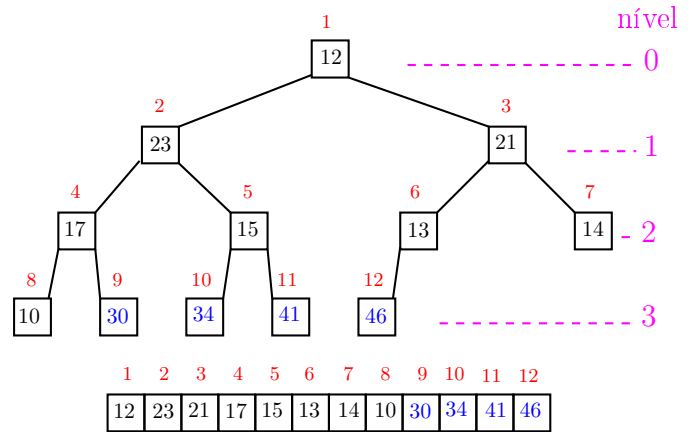
Navigation icons

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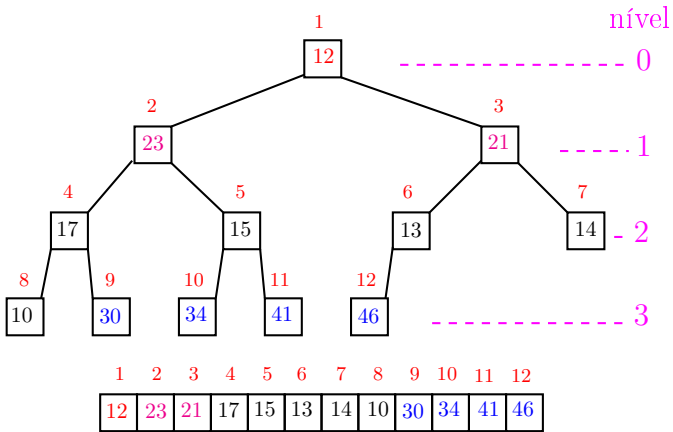
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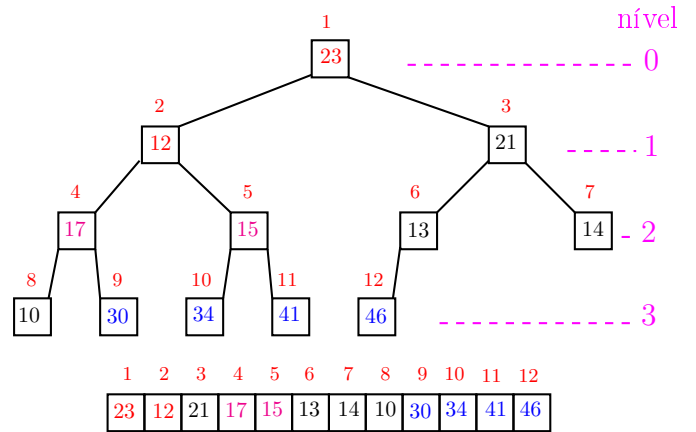
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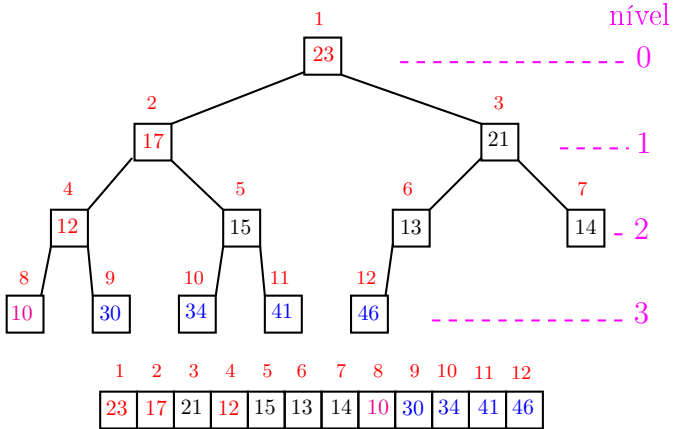
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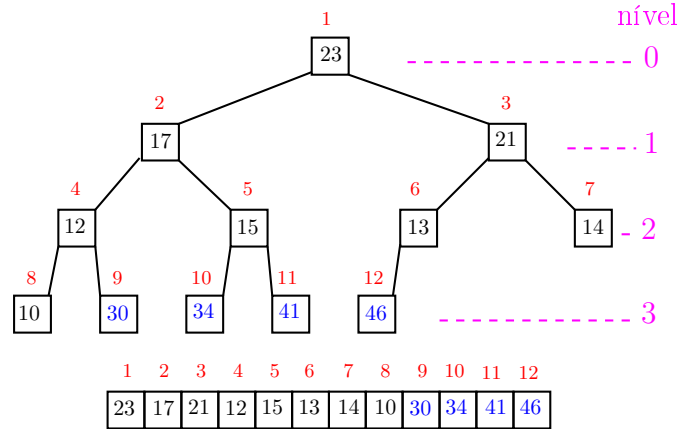
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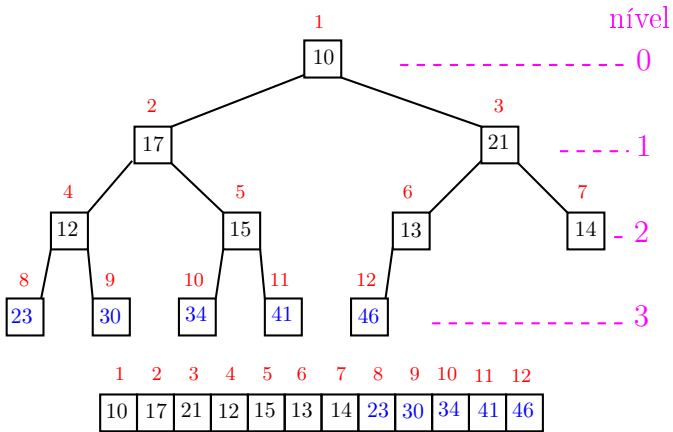
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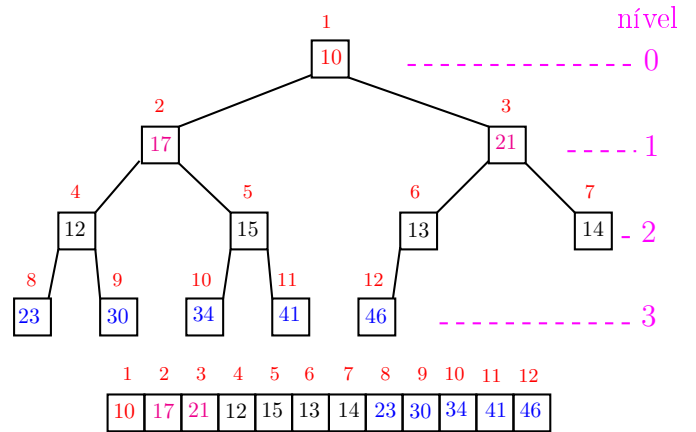
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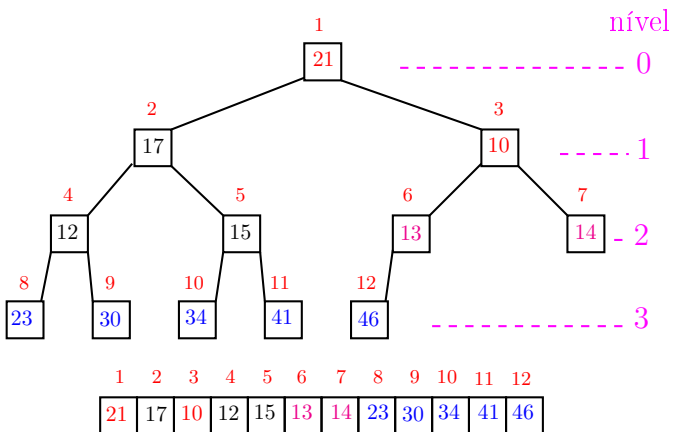
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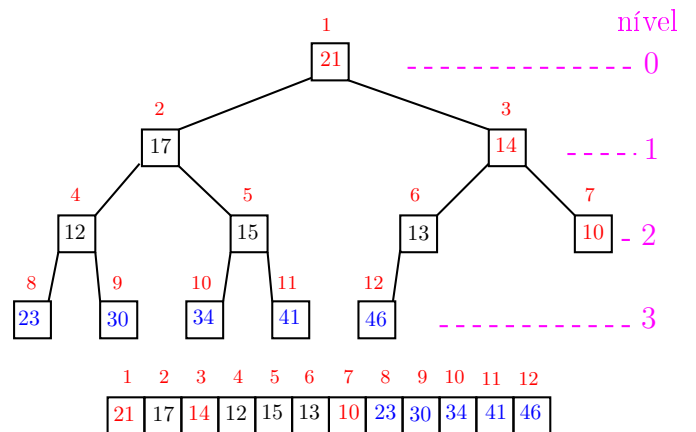
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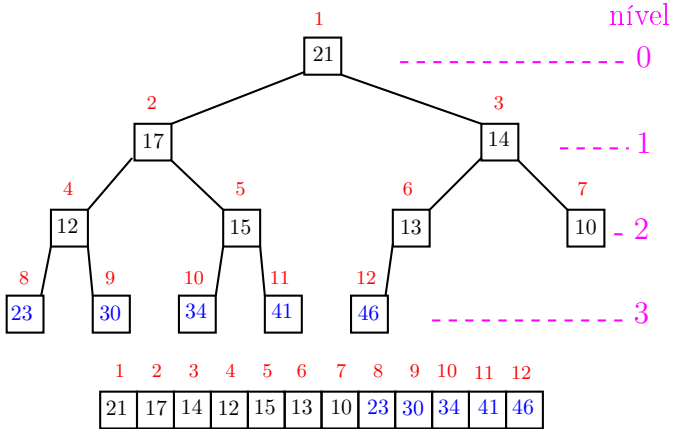
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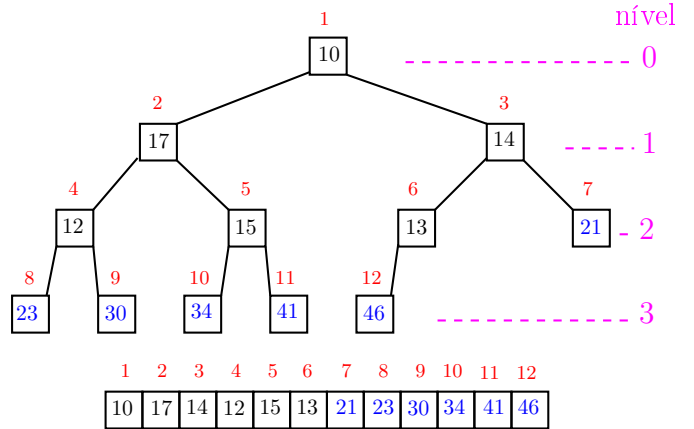
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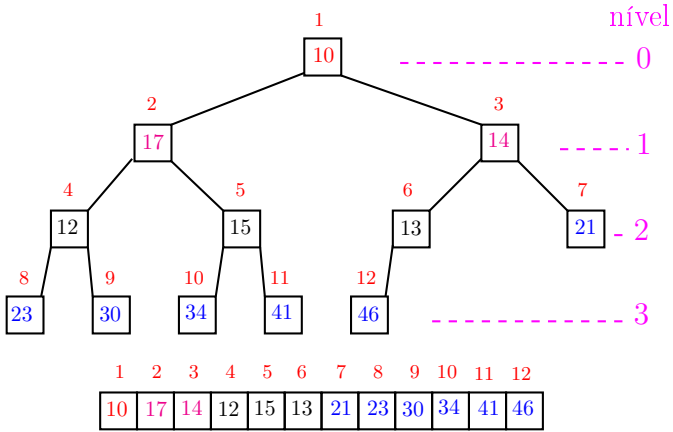
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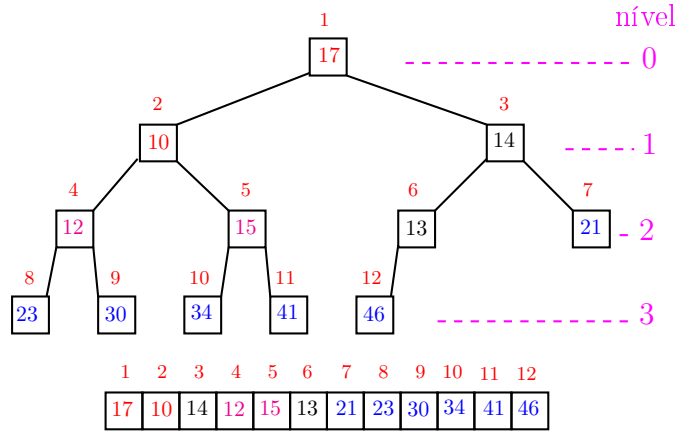
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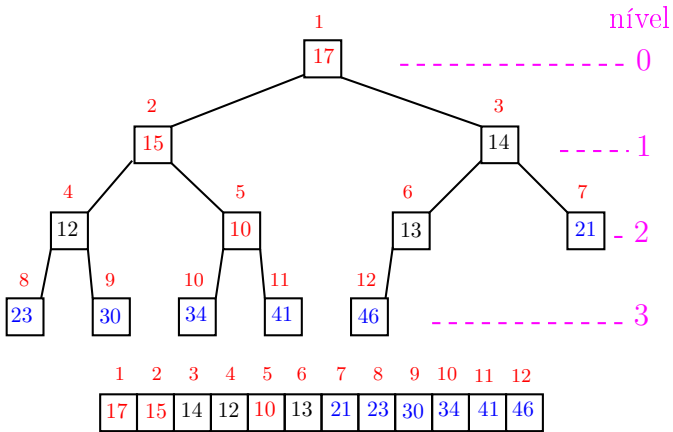
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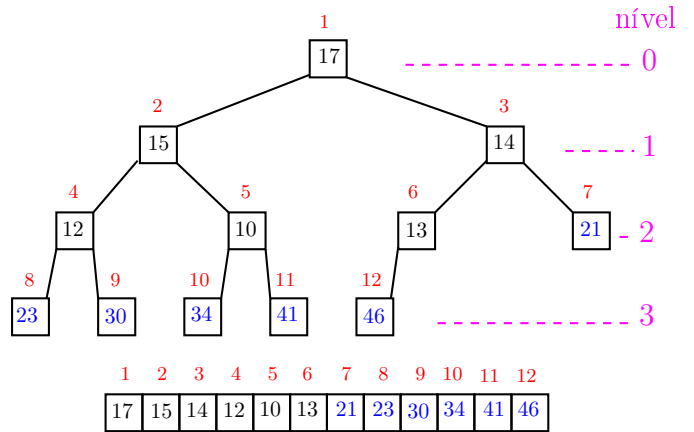
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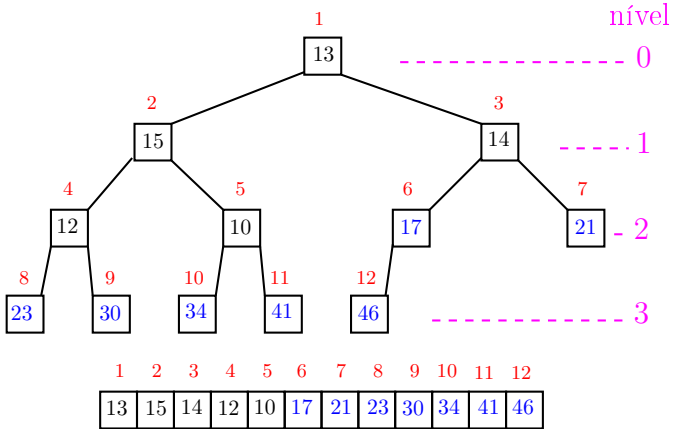
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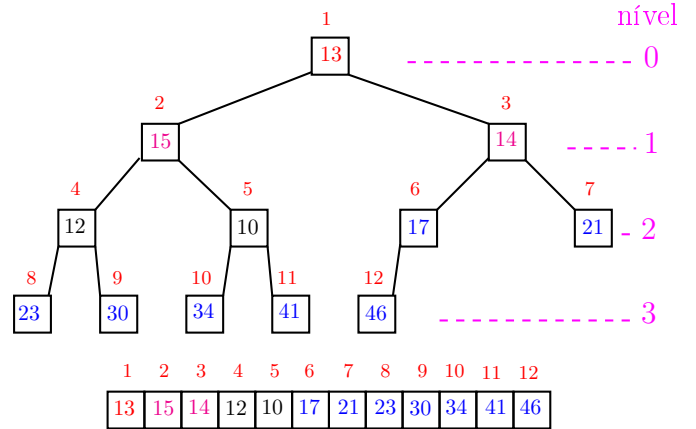
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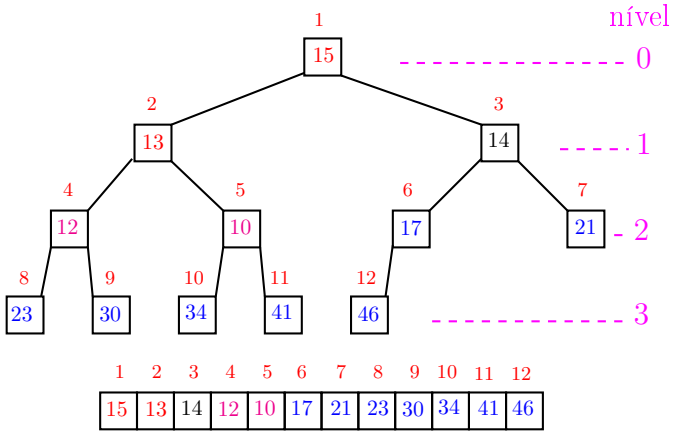
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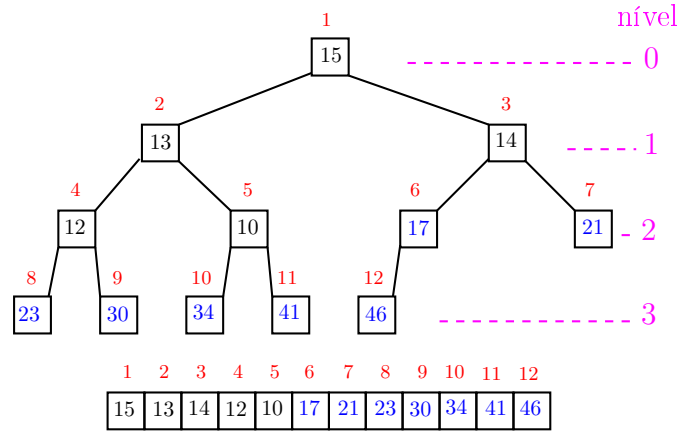
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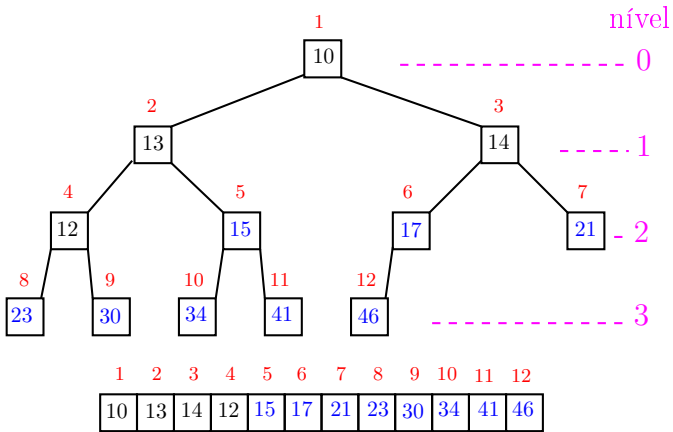
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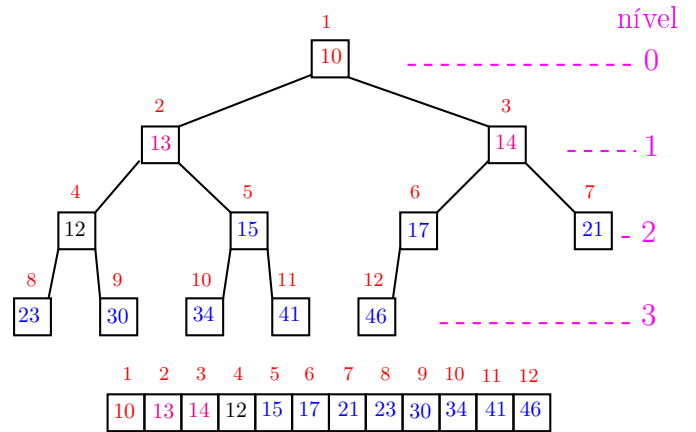
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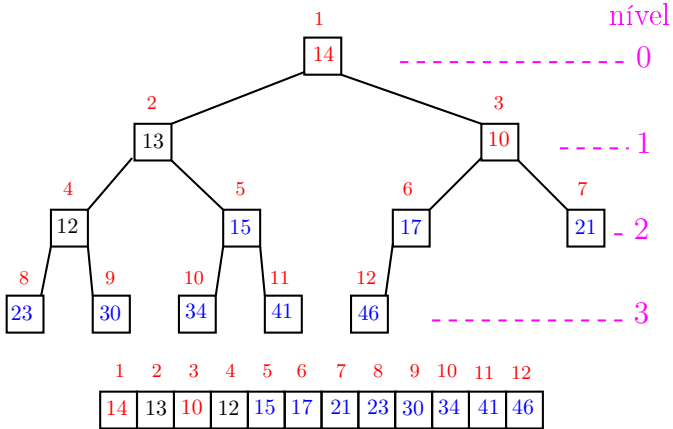
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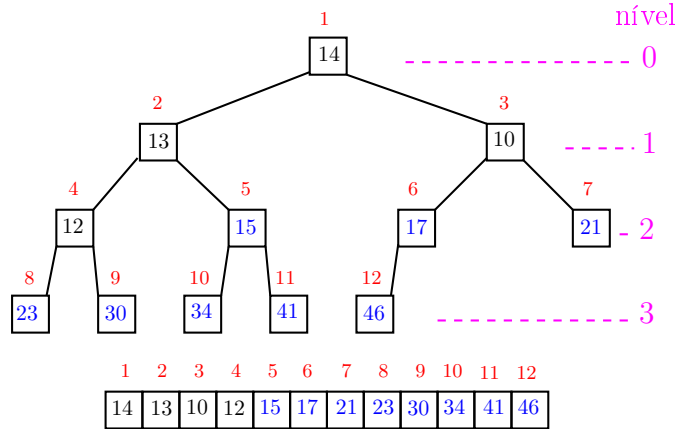
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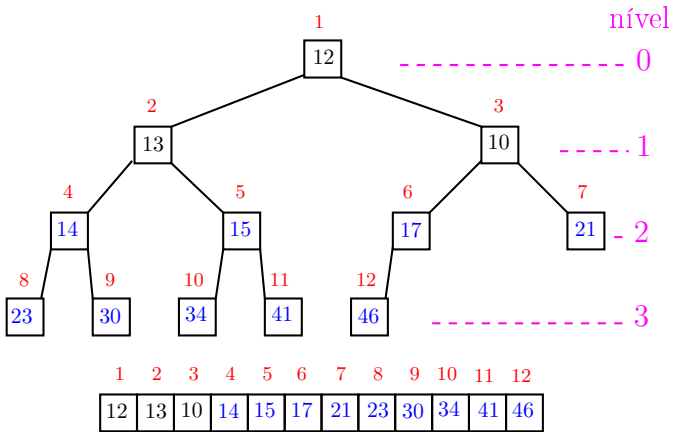
Navigation icons

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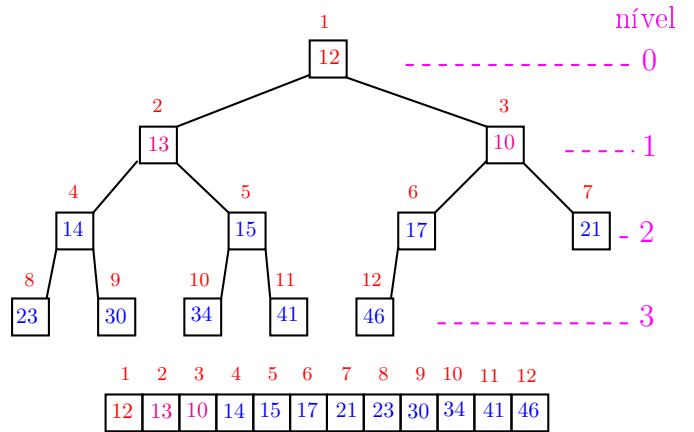
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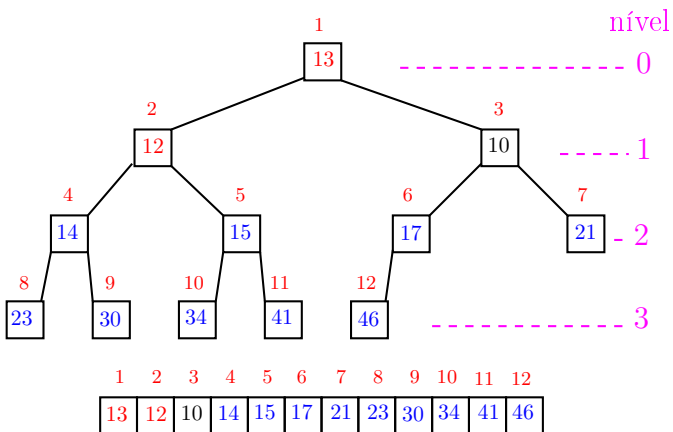
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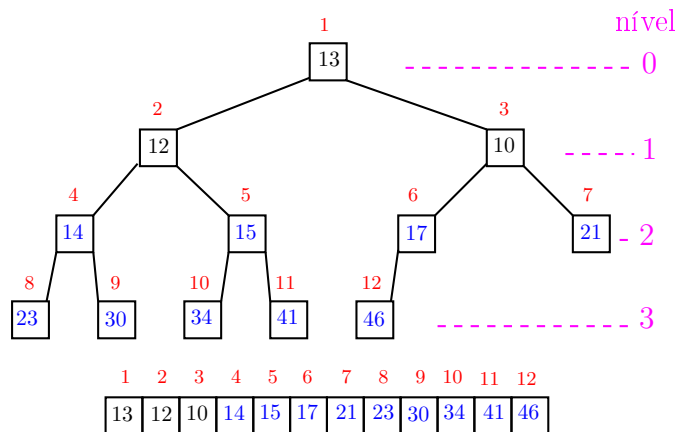
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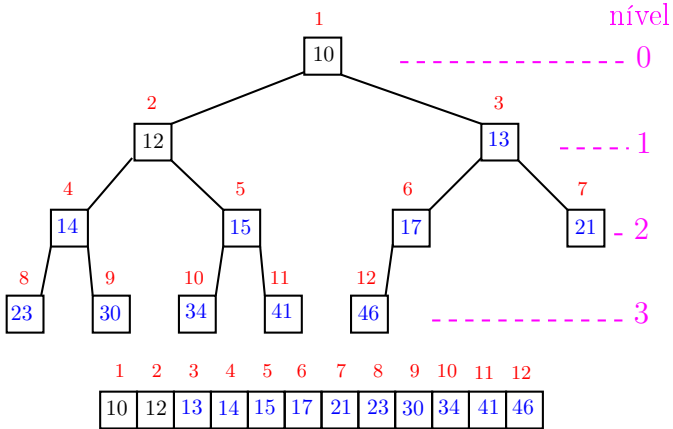
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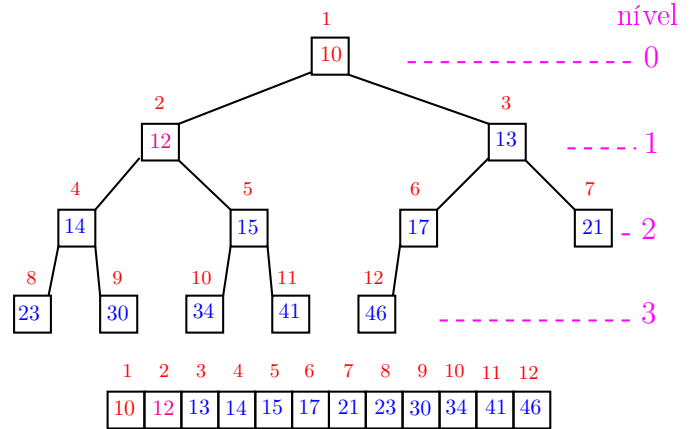
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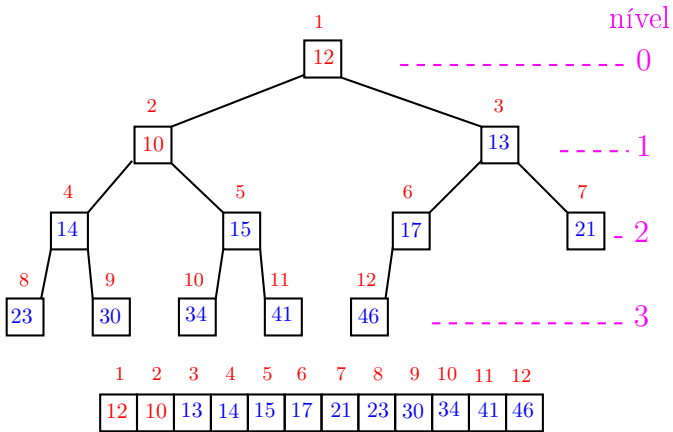
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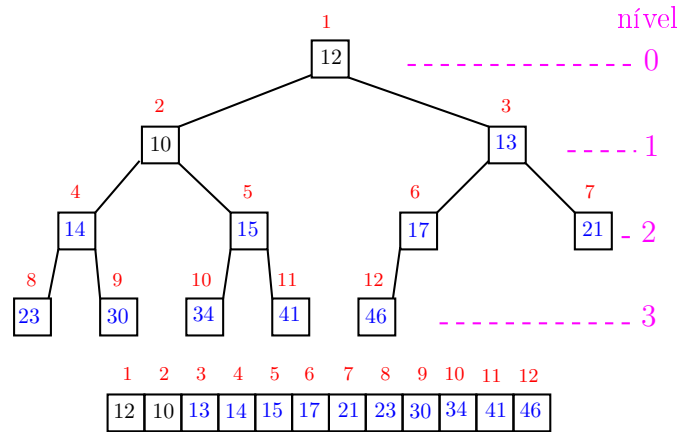
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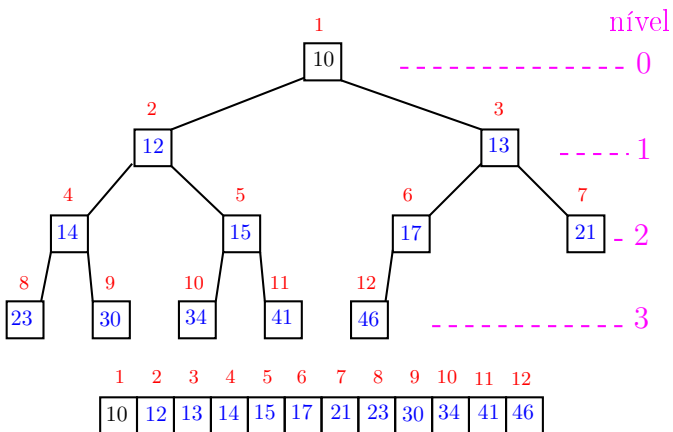
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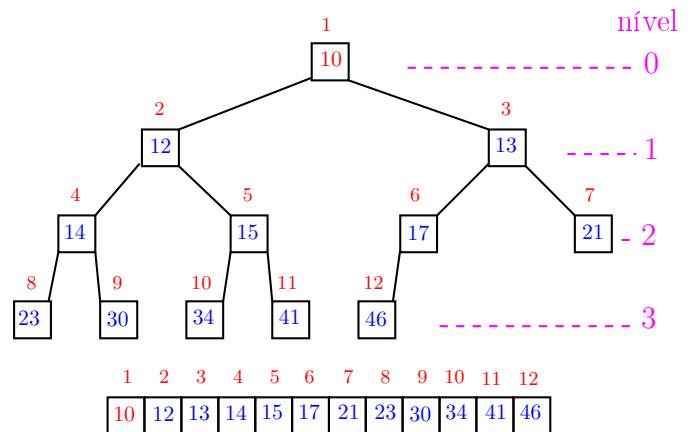
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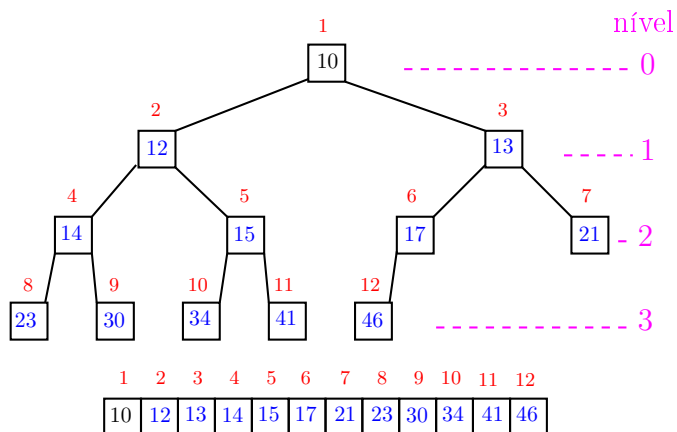
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Navigation icons

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Função heap_sort

Algoritmo rearranja $v[1 : n]$ em ordem crescente

```
def heap_sort(v):
0   n = len(v)
   # pre-processamento
1   for i in range((n-1)//2, 0, -1):
2       peneira(i,n,v)

3   for i in range(n-1, 1, -1): #C#
4       v[i], v[1] = v[1], v[i]
5       peneira(1,i,v)
```

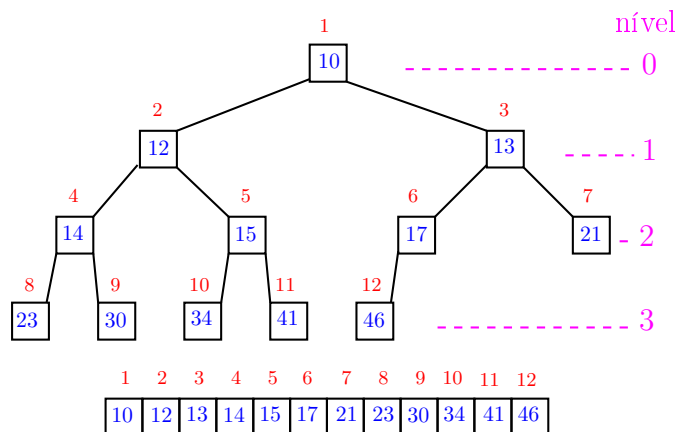
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Consumo de tempo

linha	consumo de tempo das execuções da linha
1-2	$\approx n \lg n = O(n \lg n)$
3	$\approx n = O(n)$
4	$\approx n = O(n)$
5	$\approx n \lg n = O(n \lg n)$
total	$= 2n \lg n + 2n = O(n \lg n)$

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Heapsort

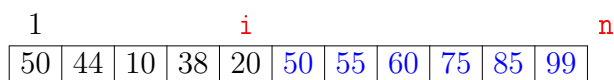


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Função heap_sort

Relações invariantes: Em #C# vale que:

- (i0) $v[i+1 : n]$ é crescente;
- (i1) $v[1 : i+1] \leq v[i+1]$;
- (i2) $v[1 : i+1]$ é um max-heap.



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Conclusão

O consumo de tempo da função `heap_sort` é proporcional a $n \lg n$.

O consumo de tempo da função `heap_sort` é $O(n \lg n)$.

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Mais análise experimental

Algoritmos implementados:

mergeR `merge_sort` recursivo.
 mergeI `merge_sort` iterativo.
 quick `quick_sort` recursivo.
 heap `heap_sort`.

Mais análise experimental

A plataforma utilizada nos experimentos foi um computador rodando Ubuntu GNU/Linux 4.4.0-40

Python: Python 3.5.2.

Computador:

model name: AMD FX(tm)-4300 Quad-Core Processor
 cpu MHz : 3800.000
 cache size: 2048 KB
 MemTotal : 4095920 kB

Aleatório: média de 10

n	mergeR	mergeI	quick	heap
512	0.00	0.00	0.00	0.00
1024	0.01	0.01	0.00	0.01
2048	0.01	0.01	0.01	0.01
4096	0.03	0.02	0.02	0.03
8192	0.05	0.05	0.04	0.06
16384	0.11	0.11	0.09	0.13
32768	0.24	0.24	0.18	0.27
65536	0.50	0.50	0.40	0.60
131072	1.07	1.06	0.88	1.34
262144	2.27	2.27	1.87	2.96
524288	4.85	4.85	4.08	6.45
1048576	10.31	10.43	8.63	14.05

Tempos em segundos.

Decrescente

n	mergeR	mergeI	quick	heap
512	0.00	0.00	0.03	0.00
1024	0.01	0.00	*	0.01
2048	0.01	0.01	*	0.01
4096	0.02	0.02	*	0.02
8192	0.05	0.05	*	0.06
16384	0.11	0.10	*	0.12
32768	0.22	0.21	*	0.26
65536	0.48	0.46	*	0.56
131072	1.00	0.97	*	1.20
262144	2.10	2.05	*	2.57
524288	4.36	4.26	*	5.51

Tempos em segundos.

Para n=1024 `quick_sort` dá `RecursionError: maximum recursion depth exceeded in comparison`

Crescente

n	mergeR	mergeI	quick	heap
512	0.00	0.00	0.04	0.00
1024	0.01	0.00	*	0.01
2048	0.01	0.01	*	0.01
4096	0.02	0.02	*	0.03
8192	0.05	0.05	*	0.06
16384	0.11	0.10	*	0.13
32768	0.23	0.22	*	0.30
65536	0.49	0.47	*	0.62
131072	1.07	1.02	*	1.37
262144	2.17	2.09	*	2.77
524288	4.54	4.52	*	6.07

Tempos em segundos.

Para n=1024 `quick_sort` dá `RecursionError: maximum recursion depth exceeded in comparison`

Resumo

função	consumo de tempo	observação
<code>bubble</code>	$O(n^2)$	todos os casos
<code>insercao</code>	$O(n^2)$ $O(n)$	pior caso melhor caso
<code>insercao_binaria</code>	$O(n^2)$ $O(n \lg n)$	pior caso melhor caso
<code>selecao</code>	$O(n^2)$	todos os casos
<code>merge_sort</code>	$O(n \lg n)$	todos os casos
<code>quick_sort</code>	$O(n^2)$ $O(n \lg n)$	pior caso melhor caso
<code>heap_sort</code>	$O(n \lg n)$	todos os casos

Animação de algoritmos de ordenação

Criados por [Nicholas André Pinho de Oliveira](http://nicholasandre.com.br/sorting/):
<http://nicholasandre.com.br/sorting/>

Criados na [Sapientia University](https://www.youtube.com/channel/UCIqiLefbVHs0AXDaxQJH7) (Romania):
<https://www.youtube.com/channel/UCIqiLefbVHs0AXDaxQJH7>

Fila de prioridades

PF 10
<http://www.ime.usp.br/~pf/algoritmos/aulas/hpsrt.html>

Fila de prioridades

Uma **fila de prioridades** (= *priority queue*) é qualquer tipo-de-dados abstrato dotado de duas operações:

- ▶ **retirar** um elemento de valor máximo;
- ▶ **acrescentar** um novo elemento.

É fácil implementar a fila de prioridades utilizando um **max-heap**.

A definição acima é a de uma fila de prioridades "de máximo". Não é difícil adaptar essa definição para filas de prioridades "de mínimo".

Função remove_heap

Remoção de um elemento x de um **max-heap** $v[1 : n]$

```
def remove_heap(v):  
1  x = v.pop()  
2  peneire(1, len(v), v)  
3  return x
```

Função insira_heap

Inseção de um elemento x em um **max-heap** $v[1 : n]$

```
def insira_heap(x, v):  
0  n = f = len(v) # f = filho  
1  v.append(x)  
2  p = f // 2 # p = pai  
3  while f > 1 and v[p] < v[f]: #D#  
    # troca o filho com o pai  
4  v[p], v[f] = v[f], v[p]  
    # pai no papel de filho  
5  f = p  
6  p = f // 2
```

Função insira_heap

Relações invariantes: Em */*D** vale que:

- (i0) $v[1 : n]$ é uma permutação da lista original
- (i1) $v[i//2] \geq v[i]$ para todo $i = 2, \dots, n-1$ diferente de f .

1				f						n
83	75	25	68	99	15	10	60	57	65	79

Conclusões

O consumo de tempo da função `remove_heap` é proporcional a $\lg n$, onde n é o número de elementos no `max-heap`.

O consumo de tempo da função `insira_heap` é proporcional a $\lg n$, onde n é o número de elementos no `max-heap`.