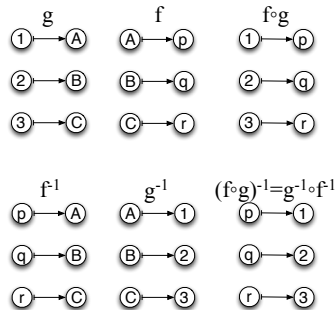


## Errata for Edition 1 of *Coding the Matrix*, January 13, 2017

Your copy might not contain some of these errors. Most do not occur in the copies currently being sold as April 2015.

- Section 0.3: “... the input is a *pre-image* of the input” should be “... the input is a *pre-image* of the output”.
- Figure 4 in Section 0.3.8: The figure should be as follows:



- Definition 0.3.14: “there exists  $x \in A$  such that  $f(x) = z$ ” should be “there exists  $x \in D$  such that  $f(x) = z$ .”
- Section 4=0.4.4: “...the cryptographer changes the scheme simply by removing ♠ as a possible value for  $p$ ” should be “... as a possible value for  $k$ .”
- Section 0.5.4: At the end of the section labeled *Mutating a set*,

```
>>> U=S.copy()
>>> U.add(5)
>>> S
{1, 3}
```

should end with

```
>>> S
{6}
```

- Problem 0.8.5: “`row(p)`” should be “`row(p, n)`”.
- Section 1.4.1: “Using the fact that  $i^2 = 1$ ” should be “Using the fact that  $i^2 = -1$ ”
- Section 1.4.5: The diagram illustrating rotation by 90 degrees is incorrect. The dots should form vertical lines to the left of the  $y$ -axis.
- Task 1.4.8 and 1.4.9: The figures accompanying these tasks are incorrect; they involve rotation by -90 degrees (i.e. 90 degrees clockwise) instead of 90 degrees (i.e. 90 degrees counterclockwise).
- Task 1.4.10: `image.file2image(filename)` returns a representation of a color image, namely a list of lists of 3-tuples. For the purpose of this task, you must transform it to a representation of a grayscale image, using `image.color2gray(·)`. Also, the pixel intensities are numbers between 0 and 255, not between 0 and 1. In this task, you should assign to `pts` the list of complex numbers  $x + iy$  such that the image intensity of pixel  $(x, y)$  is less than 120.
- Task 1.4.11: The task mentions `pts` but `S` is intended.
- Section 2.3: “We’ve seen two examples of what we can represent with vectors: multisets and sets.” Actually, we’ve only seen multisets.

- Section 2.4.1: “or from  $[-4, 4]$  to  $[-3, -2]$ ” should be “or from  $[-4, -4]$  to  $[-3, -2]$ ”.
- Example 2.6.8: For  $\alpha = .75, \beta = .25, \alpha \mathbf{u}_2 + \beta \mathbf{v}_2$  should be  $[6.25, 0]$ , not  $[6.25, -2]$ .
- Section 2.8.3: “Here is an example of solving an instance of the  $3 \times 3$  puzzle” should be “Here is an example of one step towards solving an instance of the  $3 \times 3$  puzzle.”
- Example 2.9.1: “Consider the dot-product of  $[1, 1, 1, 1, 1]$  with  $[10, 20, 0, 40, 100]$ ” should be “Consider the dot-product of  $[1, 1, 1, 1, 1]$  with  $[10, 20, 0, 40, -100]$ .”
- Section 2.9.2: “...in terms of five linear equations...” should be “...in terms of three linear equations...”.
- Example 2.9.5:

$$\text{cost} = \text{Vec}(D, \{\text{hops} : \$2.50/\text{ounce}, \text{malt} : \$1.50/\text{pound}, \text{water} : \$0.006, \text{yeast} : \$0.45/\text{gram}\})$$

should be

$$\text{cost} = \text{Vec}(D, \{\text{hops} : \$2.50/\text{ounce}, \text{malt} : \$1.50/\text{pound}, \text{water} : \$0.006, \text{yeast} : \$0.45/\text{gram}\})$$

- Definition 2.9.6: “A *linear equation* is an equation of the form  $\mathbf{a} \cdot \mathbf{x} = \beta$ , where  $\mathbf{x}$  is a vector variable.” should be “A *linear equation* is an equation of the form  $\mathbf{a} \cdot \mathbf{x} = \beta$ , where  $\mathbf{x}$  is a vector variable.”
- Example 2.9.7: The total energy is not 625J but is 0.0845J, as the Python shows.
- Quiz 2.9.9: The total energy consumed in the last row of the table should be 1 J, not 1 W.
- Definition 2.9.10: “In general, a *system of linear equations* (often abbreviated *linear system*) is a collection of equations:

$$\begin{aligned} \mathbf{a}_1 \cdot \mathbf{x} &= \beta_1 \\ \mathbf{a}_2 \cdot \mathbf{x} &= \beta_2 \\ &\vdots \\ \mathbf{a}_m \cdot \mathbf{x} &= \beta_m \end{aligned}$$

where  $\mathbf{x}$  is a vector variable. A *solution* is a vector  $\hat{\mathbf{x}}$  that satisfies all the equations.”  
should be

“In general, a *system of linear equations* (often abbreviated *linear system*) is a collection of equations:

$$\begin{aligned} \mathbf{a}_1 \cdot \mathbf{x} &= \beta_1 \\ \mathbf{a}_2 \cdot \mathbf{x} &= \beta_2 \\ &\vdots \\ \mathbf{a}_m \cdot \mathbf{x} &= \beta_m \end{aligned}$$

where  $\mathbf{x}$  is a vector variable. A *solution* is a vector  $\hat{\mathbf{x}}$  that satisfies all the equations.”

- Quiz 2.9.13: The solution should be “The dot-products are  $[2, 2, 0, 0]$ .”
- Quiz 2.9.14: The solution should be  $[14, 20, 26, 32]$ .
- Quiz 2.9.15: In the solution, the range should be `range(len(haystack)-s+1)`, not `range(len(haystack)-s)`.
- Example 2.9.17:
  - “The password is  $\hat{\mathbf{x}} = 10111$ ” should be “The password is  $\hat{\mathbf{x}} = 10111$ ”,

- “Harry computes the dot-product  $\mathbf{a}_1 \cdot \hat{\cdot}$ ” should be “Harry computes the dot-product  $\mathbf{a}_1 \cdot \hat{\mathbf{x}}$ ”
- “Harry computes the dot-product  $\mathbf{a}_2 \cdot \hat{\cdot}$ ” should be “Harry computes the dot-product  $\mathbf{a}_2 \cdot \hat{\mathbf{x}}$ ”
- “Carole lets Harry log in if  $\beta_1 = \mathbf{a}_1 \cdot \hat{\cdot}, \beta_2 = \mathbf{a}_2 \cdot \hat{\cdot}, \dots, \beta_k = \mathbf{a}_k \cdot \hat{\cdot}$ .” should be “Carole lets Harry log in if  $\beta_1 = \mathbf{a}_1 \cdot \hat{\mathbf{x}}, \beta_2 = \mathbf{a}_2 \cdot \hat{\mathbf{x}}, \dots, \beta_k = \mathbf{a}_k \cdot \hat{\mathbf{x}}$ .”

- Example 2.9.28: “Eve can use the distributive property to compute the dot-product of this sum with the password even though she does not know the password:

$$\begin{aligned} (01011 + 11110) \cdot &= 01011 \cdot + 11110 \cdot \\ &= 0 + 1 \\ &= 1 \end{aligned}$$

”

should be

“Eve can use the distributive property to compute the dot-product of this sum with the password  $\mathbf{x}$  even though she does not know the password:

$$\begin{aligned} (01011 + 11110) \cdot \mathbf{x} &= 01011 \cdot \mathbf{x} + 11110 \cdot \mathbf{x} \\ &= 0 + 1 \\ &= 1 \end{aligned}$$

”

- Task 2.12.8: “Did you get the same result as in Task ????” should be “Did you get the same result as in Task 2.12.7?”
- Quiz 3.1.7: the solution

```
def lin_comb(vlist,clist):
    return sum([coeff*v for (c,v) in zip(clist, vlist)])
```

should be

```
def lin_comb(vlist,clist):
    return sum([coeff*v for (coeff,v) in zip(clist, vlist)])
```

- Section 3.2.4: The representation of the old generator  $[0, 0, 1]$  in terms of the new generators  $[1, 0, 0]$ ,  $[1, 1, 0]$ , and  $[1, 1, 1]$  should be

$$[0, 0, 1] = 0[1, 0, 0] - 1[1, 1, 0] + 1[1, 1, 1]$$

- In Example 3.2.7, “The secret password is a vector  $\hat{\cdot}$  over  $GF(2)$ ... the human must respond with the dot-product  $\mathbf{a} \cdot \hat{\cdot}$ .” should be “The secret password is a vector  $\hat{\mathbf{x}}$  over  $GF(2)$ ... the human must respond with the dot-product  $\mathbf{a} \cdot \hat{\mathbf{x}}$ .”
- Example 3.3.10: “This line can be represented as  $\text{Span} \{[1, -2, -2]\}$ ” should be “This line can be represented as  $\text{Span} \{[-1, -2, 2]\}$ ”
- In Example 3.5.1, “There is one plane through the points  $\mathbf{u}_1 = [1, 0, 4, 4]$ ,  $\mathbf{u}_2 = [0, 1, 4]$ , and  $\mathbf{u}_2 = [0, 0, 3]$ ” should be “There is one plane through the points  $\mathbf{u}_1 = [1, 0, 4, 4]$ ,  $\mathbf{u}_2 = [0, 1, 4]$ , and  $\mathbf{u}_3 = [0, 0, 3]$ ”.
- Section 4.1.4: The pretty-printed form of  $\mathbf{M}$  should be

```
>>> print(M)
      # @ ?
      -----
a |  2  1  3
b | 20 10 30
```

for some order of the columns.

- Quiz 4.1.9: The given implementation of `mat2rowdict` will not work until you have implemented the `getitem` procedure in `mat.py`.
- Quiz 4.3.1: The pretty-printed form of `mat2vec(M)` should be

```
>>> print(mat2vec(M))
('a', '#') ('a', '?') ('a', '@') ('b', '#') ('b', '?') ('b', '@')
-----
                2          3          1          20          30          10
```

for some order of the columns.

- Quiz 4.4.2: The pretty-printed form of `transpose(M)` should be

```
>>> print(transpose(M))
      a  b
-----
# |  2 20
@ |  1 10
? |  3 30
```

for some order of the rows. Also, in the solution, the upper-case `F` should be replaced with a lower-case `f`.

- Example 4.6.6: The matrix-vector product should be  $[1, -3, -1, 4, -1, -1, 2, 0, -1, 0]$ .
- Definition 4.6.9: “An  $n \times n$  upper-triangular matrix  $A$  is a matrix with the property that  $A_{ij} = 0$  for  $j > i$ ” should be “for  $i > j$ .”
- Section 4.7.2: “Applying Lemma 4.7.4 with  $\mathbf{v} = \mathbf{u}_1$  and  $\mathbf{z} = \mathbf{u}_1 - \mathbf{u}_2$ ” should be “Applying Lemma 4.7.4 with  $\mathbf{v} = \mathbf{u}_2$  and  $\mathbf{z} = \mathbf{u}_1 - \mathbf{u}_2$ ”
- Section 4.7.4: “because it is the same as  $H * \mathbf{c}$ , which she can compute” should be “because it is the same as  $H * \tilde{\mathbf{c}}$ , which she can compute”
- Section 4.9.3: The URL `http://xkcd.com/824` should be `https://xkcd.com/184/`.
- Section 4.11.2: “and here is the same diagram with the walk 3 c 2 e 4 2 shown” should be “and here is the same diagram with the walk 3 c 2 e 4 e 2 shown”
- Example 4.11.9:  $g \circ f([x_1, x_2])$  should be  $[x_1 + x_2, x_1 + 2x_2]$ .
- Example 4.11.15: The last matrix (in the third row) should be  $\begin{bmatrix} 7 & 19 \\ 4 & 8 \end{bmatrix}$ . a superscript “`T`” indicating transpose:

$$= \begin{bmatrix} 7 & 4 \\ 19 & 8 \end{bmatrix}^T$$

- Example 4.13.15: `xvec1` should be  $x_1$  and `xvec2` should be  $x_2$ .
- The description of Task 4.14.2 comes before the heading “Task 4.14.2”.
- Section 4.15 (Geometry Lab): `position` is used synonymously with `location`.
- Section 4.14.6: “Hint: this uses the special property of the order of  $H$ ’s rows” should be “Hint: this uses the special property of the order of  $H$ ’s columns.”

- Problem 4.17.10 is the same as Problem 4.17.5.
- Problem 4.17.18: “For this procedure, the only operation you are allowed to do on  $\mathbf{A}$  is vector-matrix multiplication, using the  $*$  operator:  $\mathbf{v}*\mathbf{A}$ .” should be “For this procedure, the only operation you are allowed to do on  $\mathbf{B}$  is vector-matrix multiplication, using the  $*$  operator:  $\mathbf{v}*\mathbf{B}$ .”
- Problem 4.17.21:  $xvec_2$  should be  $x_2$ .
- Section 5.3.1: The Grow algorithm should be:

```
def GROW( $\mathcal{V}$ )
   $B = \emptyset$ 
  repeat while possible:
    find a vector  $v$  in  $\mathcal{V}$  that is not in Span  $B$ , and put it in  $B$ .
```

- Example 5.3.2: “Finally, note that Span  $B = \mathbb{R}^2$  and that neither  $\mathbf{v}_1$  nor  $\mathbf{v}_2$  alone could generate  $\mathbb{R}^2$ ” should be  $\mathbb{R}^3$ .
- Section 5.4.3: “Let  $D$  be the set of nodes, e.g.  $D = \{\text{Pembroke, Athletic, Main, Keeney, Wriston}\}$ ” should be “ $D = \{\text{Pembroke, Athletic, Bio-Med, Main, Keeney, Wriston, Gregorian}\}$ ”
- Section 5.9.1: “The first vector  $\mathbf{a}_1$  goes horizontally from the top-left corner of the whiteboard element to the top-right corner” should be “The first vector  $\mathbf{a}_1$  goes horizontally from the top-left corner of the top-left sensor element to the top-right corner” and “The second vector  $\mathbf{a}_2$  goes vertically from the top-left corner of whiteboard to the bottom-left corner” should be “The second vector  $\mathbf{a}_2$  goes vertically from the top-left corner of the top-left sensor element to the bottom-left corner.”

$L = [[0,0,0], [1,0,0], [0,1,0], [1,1,0], [0,0,1], [1,0,1], [0,1,1], [1,1,1]]]$

should be

$L = [[0,0,0], [1,0,0], [0,1,0], [1,1,0], [0,0,1], [1,0,1], [0,1,1], [1,1,1]]]$

- Section 5.9.1, diagram: The point in the bottom-left-back of the cube should be labeled (0,1,1) but is labeled (0,1,0).
- Section 5.9.5: In “For the third basis vector  $\mathbf{a}_2$ ...” and “Remember that  $\mathbf{a}_2$  points from the camera center to the top-left corner of the sensor array, so  $\mathbf{a}_2 = (-.5, -.5, 1)$ ”,  $\mathbf{a}_2$  should be  $\mathbf{a}_3$ , and  $\mathbf{a}_3 = [0, 0, 1]$ . The third vector in  $\mathbf{cb}$  has an extra 0.
- “The third vector  $\mathbf{c}_3$  goes from the origin (the camera center) to the top-right corner of whiteboard.” should be “The third vector  $\mathbf{c}_3$  goes from the origin (the camera center) to the top-left corner of the whiteboard.”
- Section 5.12.1:

- Section 5.12.6: The vector  $\begin{bmatrix} x_1 \\ xvec_2 \\ 1 \end{bmatrix}$  should be  $\begin{bmatrix} x_1 \\ x_2 \\ 1 \end{bmatrix}$

- Section 5.12.6: After Task 5.12.2, “Let  $[y_1, y_2, y_3] = H\mathbf{x}$ ” should be “Let  $[y_1, y_2, y_3] = \hat{H}\mathbf{x}$ ”.
- Problem 5.14.18: “Write and test a procedure `superset_basis(S, L)`” should be “Write and test a procedure `superset_basis(T, L)`”.
- Lemma 6.2.13 (Superset-Basis Lemma) states

For any vector space  $\mathcal{V}$  and any linearly independent set  $A$  of vectors,  $\mathcal{V}$  has a basis that contains all of  $A$ .

but should state

For any vector space  $\mathcal{V}$  and any linearly independent set  $A$  of vectors belonging to  $\mathcal{V}$ ,  $\mathcal{V}$  has a basis that contains all of  $A$ .

- Example 6.3.3:  $\mathcal{V}$  is defined to be the null space of  $\begin{bmatrix} 0 & 1 & -1 & 0 \\ 1 & 0 & 0 & -1 \end{bmatrix}$  but should be defined to be the null space of  $\begin{bmatrix} 0 & 1 & -2 & 0 \\ 1 & 0 & 0 & -1 \end{bmatrix}$ .

- Problem 6.7.3: The output condition says

for  $i = 1, 2, \dots, k$ ,

$$\text{Span } S = \text{Span } S \cup \{z_1, z_2, \dots, z_i\} - \{w_1, w_2, \dots, w_k\}$$

but should say

for  $i = 1, 2, \dots, k$ ,

$$\text{Span } S = \text{Span } S \cup \{z_1, z_2, \dots, z_i\} - \{w_1, w_2, \dots, w_i\}$$

- Section 7.7.1:  $xvec_1$  and  $xvec_2$  should be  $x_1$  and  $x_2$
- Section 7.7.4: “Generating *mathbf{u}*” should be “Generating **u**.”
- Section 7.8.3: “We can represent the factorization of 1176 by the list  $[(2, 3), (5, 2)]$ , indicating that 1176 is obtained by multiplying together three 2’s and two 5’s” should be “We can represent the factorization of 1176 by the list  $[(2, 3), (3, 1), (7, 2)]$ , indicating that 1176 is obtained by multiplying together three 2’s, one 3 and two 7’s”, and “ $1176 = 2^3 5^2$ ” should be “ $1176 = 2^3 3^1 7^2$ ”.
- Task 7.8.7: For  $x = 61$ , the factored entry has  $2 \cdot 3 \cdot 7 \cdot 13$ . This should be  $2 \cdot 3 \cdot 7 \cdot 31$ .
- Task 7.8.9: “ $\text{gcd}(a, b)$ ” should be “ $\text{gcd}(a - b, N)$ ”.
- Section 9.2: In new spec for `project_orthogonal(b, vlist)`, output should be “the projection  $\mathbf{b}^\perp$  of  $\mathbf{b}$  orthogonal to the vectors in *vlist*”
- Example 9.4.1: The math is misformatted; there should be a line-break just before  $\mathbf{b}_2$ . That is, the math should state that  $\mathbf{b}_1 = [-1, -3.5, 0.5]$  and that  $\mathbf{b}_2 = \mathbf{b}_1 - \frac{\langle \mathbf{b}_0, \mathbf{v}_2^* \rangle}{\langle \mathbf{v}_2^*, \mathbf{v}_2^* \rangle} \mathbf{v}_2^* = \mathbf{b}_1 - \frac{-1}{2} [0, 3, 3] = [-1, -2, 2]$ .
- Section 9.6.6: “These vectors span the same space as input vectors  $\mathbf{u}_1, \dots, \mathbf{u}_k, \mathbf{w}_1, \dots, \mathbf{w}_n$  ....” The \* in  $\mathbf{w}_n^*$  should not be there.
- Section 9.6.6: In the pseudocode for *find\_orthogonal\_complement*, the last line should be
- Proof of Lemma 10.6.2: The first line of the last sequence of equations,

$$\omega^{r-c} = ((\omega^{r-c})^0 + (\omega^{r-c})^1 + (\omega^{r-c})^2 + \dots + (\omega^{r-c})^{n-2} + (\omega^{r-c})^{n-1})$$

should be

$$\omega^{r-c} z = \omega^{r-c} ((\omega^{r-c})^0 + (\omega^{r-c})^1 + (\omega^{r-c})^2 + \dots + (\omega^{r-c})^{n-2} + (\omega^{r-c})^{n-1})$$

- Task 10.9.16: The procedure `image_round` should also ensure the numbers are between 0 and 255.
- Proof of Lemma 11.3.6: “Let  $\mathcal{V}^*$  be the space dual to  $\mathcal{V}$ ” should be “Let  $\mathcal{V}^*$  be the annihilator of  $\mathcal{V}$ ”, and “the dual of the dual” should be “the annihilator of the annihilator”.

Return

- Section 11.3.3: “...we provide a module `svd` with a procedure `factor(A)` that, given a Mat `A`, returns a triple `(U, Sigma, V)` such that `A = U * Sigma * V.transpose`” should end “such that `A = U * Sigma * V.transpose()`”
- Proof of Lemma 11.3.11: “which equals  $(\|\mathbf{a}_1\|^2 + \dots + \|\mathbf{a}_m\|^2) + (\|\mathbf{a}_1^{\|\vee}\|^2 + \dots + \|\mathbf{a}_m^{\|\vee}\|^2)$ ” should be “which equals  $(\|\mathbf{a}_1\|^2 + \dots + \|\mathbf{a}_m\|^2) - (\|\mathbf{a}_1^{\|\vee}\|^2 + \dots + \|\mathbf{a}_m^{\|\vee}\|^2)$ ”
- Section 11.3.5, Proof of Theorem 11.3.12: There is a corrected proof at <http://codingthmatrix.com/proof-that-first-k-right-singular-vectors-span-closest-space0.pdf>
- Section 11.3.10: There is a corrected proof at <http://codingthmatrix.com/proof-that-U-is-column-orthogonal0.pdf>.
- Task 11.6.6, “To help you debug, applying the procedure to with” should be “To help you debug, applying the procedure with”
- Section 11.4.1: The procedure `SVD.solve(A)` should take the vector `b` as a second argument: `SVD.solve(A,b)`.
- Section 11.6 (Eigenfaces Lab): `{x,y for x in range(166) for y in range(189)}` should be `{(x,y) for x in range(166) for y in range(189)}`.
- Section 12.1.2: The diagonal matrix  $\Lambda$  is used shortly before it is defined.
- Problem 12.14.8: Error in statement of Lemma 12.14. The eigenvalue of  $A$  having smallest absolute value is the *reciprocal* of the eigenvalue of  $A^{-1}$  having largest absolute value.
- Section 12.8.1:  $xvec_2^{(t)}$  should be just  $x_2^{(t)}$ .
- Section 12.8.1: In the equation

$$\begin{bmatrix} x_1^{(t)} \\ x_2^{(t)} \end{bmatrix} = (S\lambda S^{-1})^t \begin{bmatrix} x_1^{(0)} \\ x_2^{(0)} \end{bmatrix}$$

$\lambda$  should be  $\Lambda$ .

- Section 12.8.1:  $xvec_2(t)$  should be  $x_2^{(t)}$  and  $xvec_2^{(0)}$  should be  $x_2^{(0)}$ .
- Section 12.8.4: “Once consecutive addresses have been requested in timesteps  $t$  and  $t + 1$ , it is very likely that the address requested in timestep  $t + 1$  is also consecutive” should end “that the address requested in timestep  $t + 2$  is also consecutive.”
- Section 12.12.1: “The theorem in Section 12.8.2...” There is no theorem in that section; the theorem (the Perron-Frobenius Theorem) is not stated in the text.
- Section 12.12.3: The eigenvector given for the test case for Task 12.12.3 is wrong; the correct eigenvector is roughly {1: 0.5222, 2: 0.6182, 3: 0.5738, 4: 0.0705, 5: 0.0783, 6: 0.0705}.